



SECONDARY SCHOOL 7'S
SATURDAY 17 OCTOBER 2020

RATHKEALE COLLEGE
MASTERTON



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Welcome

On behalf of the Wairarapa Bush Rugby Union we would like to welcome you to Rathkeale College, Masterton – home of the 2020 Hurricanes Youth Rugby Council Secondary School 7's.

Please ensure you and your management team are familiar with the Rules and Regulations pursuant to this tournament and are aware of the player eligibility criterion.

The information contained in this handbook is important and pertains to the about mentioned Rules and Regulations – a copy of which is included at the end of this handbook.

We will be conducting a managers meeting prior to kick off at 9.30am on Saturday 17th October at the tournament HQ at Rathkeale College. Please ensure that you are in attendance as any last minute changes or updates will be communicated at this meeting.

The organising committee, Wairarapa Bush Rugby Union and the Hurricanes Youth Rugby Council wish you all the best for the tournament and hope you enjoy your time in Masterton.

Contact Details

Wairarapa Bush Rugby Union Tournament Director

Cameron Hayton cameron@waibush.co.nz 021 418 835

Rathkeale College Director of Rugby

Deon van Deventer dvd@rathkeale.school.nz 027 355 4763

Team Information

- Number of Open Boys teams attending: 10
- Number of Open Girls teams attending: 5
- Each team will comprise of 12 players and three team management personnel.
- Team managers must provide a **Final Tournament Squad** with a maximum of 12 player names no later than **Wednesday 14th October** to cameron@waibush.co.nz
- Changes to final tournament squads can be made up until **12.00pm noon on Friday 16th October**.
- Players **must wear** the numbered playing jersey as recorded on the 12 player tournament squad declaration form
- Teams must also provide a colour photo/image of their playing strip by Wednesday 14th October to cameron@waibush.co.nz

Tournament Information

Catering

There will be no onsite catering available, teams should ensure that they bring sufficient food for the day.

There will be plenty of portable water outlets available for use.

There will also be a food cart available on site.

Fields

Tournament matches will be played on three fields at Rathkeale College, there will be space to warm up at the end of each of the three fields. Teams may also set up tents around the fields.

Field Entry

Teams are required to be at halfway two minutes before kick-off, whereupon the referee on the field will call both teams onto the field prior to kick-off.

Once teams have entered the field, substitutes and coaches can go directly to their sub benches.

Coin Toss

The coin toss will take place at the tournament HQ at half time in the preceding game.

Any team that is not present for the coin toss will forfeit the coin toss.

In the event neither team is present then the referee shall decide the outcome.

Judicial

Any player(s) that receive a yellow card must stand behind the dead ball line at the end of the field where his/her team is attacking.

A Wairarapa Bush Rugby Union Judicial Officer has been appointed to this tournament. Any incidents of serious foul play may be referred to the WBRU judicial by the WBRU Judicial Officer.

Assessments for any citing's, red cards or a player's third yellow card of the tournament will be conducted by the WBRU Judicial Officer and where practical, will be held prior to that players next match.

Managers Meeting

All team managers are required to attend the Manager's Meeting at Tournament HQ located at the half way mark of field 1.

Team Managers will be given any last minute information and copies of the competition rules.

Match Officials

WBRRRA have selected a pool of referees to officiate during the tournament

Tournament referees – WBRRRA

Assistant referees – May be required from each school

Score/Time keepers – Responsibility of the referee

The referees will be managed by WBRRRA operations staff and any questions can be directed to them of the referee in charge.

Medical Staff

For any foreseen reason that an injury occurs to a player, team manager/medical staff of the team are to assess.

St John will be on site to help with any serious injuries.

Parking

Parking spaces will be available for team vehicles and the general public in the Rathkeale College car parks, **no vehicles may access the playing fields at any time.**

Changing Facilities

Changing facilities and toilets are available for all teams and supporters in the Changing Room Block. Please note there will be allocated Boys and Girls Changing Rooms.

Sub Benches

All team members must remain within their sub area when not on the field, this is between the half-way and the 10-meter line. Both teams should be positioned on the same side of the field.

Water carriers are permitted to roam up and down the side-line, however teams must not have more than 2 people acting as water carriers and they must be on opposite sides of the field.

Please note that the 'half game' substitution rule does not apply.

Team Tents

There will be an area for tents for those teams that wish to put one up on the day. Please make sure they are 5 meters clear of any part of the field.

Trophy and Medal Presentations

Trophy presentations will be made at the end of each major finals. There will be no presentation for placings other than 1st Overall and the tournament team being named.

Defending champions

Defending champions are to return trophies prior to the first game.

Boys – Palmerston North Boys High School

Girls – MANUKURA

Tournament Team

The Hurricanes Youth Rugby Council in collaboration with NZ Rugby aim to select a Tournament Team of 7 players per grade (7 Boys and 7 Girls). These players will be presented with special medals at the end of the day at the final prize giving/or will be sent their medals after the tournament.

It is asked that all teams remain behind for the prize giving and the naming of this team.

Water and Ice

Portable water will be available for teams to refill drink bottles. Some ice will be available for injury and medical purposes; however teams are encouraged to bring their own ice.

Match Balls

The WBRU will provide official match balls for each fixture. Teams are to ensure that these are left with the referee at the end of each fixture.

Tournament Programme

Saturday 17th October

Time	Action	Location
9:00am	Teams arrive at ground	Rathkeale College, Masterton
9:30am	Managers' Meeting	Tournament HQ Tent
10:00am	Games commence	Field 1,2,3
4.20pm	Girls Final	Field 1
4:40pm	Boys Final	Field 1
5.00pm	Presentations	Field 1

Competition Format

Boys

The Boys' competition will operate a 10-team draw.

- There will be 2 pools; each will consist of 5 teams.
- Every team will have a guaranteed 4 matches.
- Each team will play 4 pool games
- The top two team in each pool will play in the semi-finals.
- All other teams will play a placings final on their final pool placing.

Semi-finals & Finals

- 5th Pool A v 5th Pool B will playoff for 9th and 10th
- 4th Pool A v 4th Pool B will playoff for 7th and 8th
- 3rd Pool A v 3rd Pool B will playoff for 5th and 6th
- **S.F 1** - 1st Pool A v 2nd Pool B. **S.F 2** – 1st Pool B v 2nd Pool A – Winners will advance to the grand final

Trophy: Awarded to the winning team of the championship final

NB: There is no trophy for 5th/6th

Girls

The Girls' competition will operate a 5 team draw

- There will be 1 girls pool consisting of 5 teams.
- Every team will have a guaranteed 4 matches.
- Each team will play 4 pool games.

Finals

- 3rd Pool C v 4th Pool C will playoff for 3rd and 4th
- 1st Pool C v 2nd Pool C will playoff for in the grand final

Trophy: Awarded to the winning team of the championship final

NB: There is no trophy for 5th/6th

Rules – Boys and Girls

Tournament Regulations

1. The Hurricanes Youth Rugby Council Tournament (the “Tournament”) will be played over one day according to the World Rugby (IRB) Laws of the Game and Regulations with Seven-a-Side variations as framed by the IRB.

Team Composition

2. Each team shall comprise:
 - a. up to twelve players; and
 - b. up to three management.
3. All players must be of the relevant age
 - Open Grade - Under 19 years of age as at January 1st 2020
 - All players must comply with NZSSSC New to School Eligibility Regulations for Rugby Union – 7’s.
 - No team must consist of more than 3 New to School players.

Tournament Format

4. Competition points will be awarded for pool matches on the following basis:

Win = 3 points

Draw = 2 points

Loss = 1 point

No show = no points
5. If a team refuses to play, or wilfully abandons a match in progress, without the prior consent of the tournament director, then, subject to confirmation by the tournament director, that team will be expelled from the tournament. If a team is expelled from the tournament, for whatever reason, then all matches against that team will be deemed null and void. This means that any competition points awarded in matches against the expelled team, or points or tries scored or conceded against the expelled team, will not be taken into account in determining standings in the pool.

Determining Standings at Conclusion of Pool Matches

6. Positions in the pool competition table shall be determined by competition points as set in clause 4.
7. In the event that two or more teams in a pool are tied on points at the conclusion of pool play the finishing positions will be determined in accordance with the following criteria, which will be applied in the order in which they appear until the tie is broken:
 - a. Where two teams are tied on points:
 - i. The team that won the match between the two teams shall be deemed to have finished higher;

- ii. The team with the highest points difference for and against in pool play shall be ranked higher;
 - iii. The team with the highest positive margin of tries scored for and against in pool play shall be ranked higher;
 - iv. The team that has scored the highest number of points in pool play shall be ranked higher;
 - v. The team that has scored the highest number of tries in pool play shall be ranked higher;
 - vi. In the event the tie cannot be broken as set out above then the tie will be resolved by the toss of a coin between the Team Managers concerned.
- b. Where **three** or more teams are tied on points:
- a. The team with the highest points difference for and against in pool play shall be ranked higher;
 - b. The team with the highest positive margin of tries scored for and against in pool play shall be ranked higher;
 - c. The team that has scored the highest number of points in pool play shall be ranked higher;
 - d. The team that has scored the highest number of tries in pool play shall be ranked higher;
 - e. In the event the tie cannot be broken as set out above then the tie will be resolved by the toss of a coin between the Team Managers concerned.

Play-offs

- 8. Following the completion of the pool matches some teams will go forward to the play-offs as outlined in the tournament draw.
- 9. During the play-offs, in the event of a match being drawn at the end of normal time, extra time will be played until a winner is determined. Following the end of normal time, a two-minute break will be observed. Extra time will be in periods of five minutes. The team that first kicked off will do so again in the first period of extra time, and subsequent kick-offs will alternate between the two sides. After each period the teams will change ends without interval. In extra time the team which scores first will immediately be declared the winner without further play.
- 10. The winner of the FINAL will be recognised as the tournament champions for that year.
- 11. At the completion of the tournament all teams will be given a final ranking based on their results in that tournament.

Duration of the Matches

- 12. The duration of all pool plays and play off matches will be seven minutes each way, with a two minute interval. No extra time will be played in pool play matches.
- 13. The duration of the championship final will be seven minutes each way, with a two-minute interval.

Abandonment of Matches

14. Apart from the wilful abandonment of a match and subsequent expulsion under Clause 5, in the event of a match having to be stopped after its commencement under the provisions of the laws of the game, then subject to confirmation by the tournament director, the following procedure shall apply:

a. Pool Play Matches

- i. Where a pool play match has been abandoned either at half-time or at any time in the second half the result and any points and tries scored by each team in the match shall stand.
- ii. Where a pool play match has been abandoned during the first half the result shall be declared a draw.
- iii. Where a pool play match has been declared a draw then for that match each team will be awarded two match points and any points and tries scored will count towards the total points and tries scored by each Team in all their pool.

b. Play Off Matches

- i. Where a match has been abandoned either at half time or at any time in the second half the result shall stand.
- ii. If a match has been abandoned during the first half the result shall be declared a draw.
- iii. In b (i) & (ii) above, where the match is drawn, then the team having been awarded the most competition points in pool play shall be declared the winner.
- iv. If this does not produce a winner, then the provisions of Clause 7 shall be used to ascertain the winner with points scored in all matches in the tournament taken into consideration. However, if one of the teams participated in a pool where a team was expelled, for whatever reason, then the matter will be referred to the tournament director which shall decide the most appropriate method for determining the winner of the tied knock out Match.

Player Eligibility – BOYS & GIRLS

15. Teams may not consist of more than 12 players

16. All players must be of an eligible age as outlined in Clause 3.

Playing Kit

17. All teams must send through a photo of your team playing kit and alternate strip prior to the tournament. This enables the tournament organiser to negate any clashes prior to the tournament. Team kit images are to be sent to the tournament organiser by Wednesday 16th October.

Judicial

18. WBRU shall appoint a Judicial Officer for the tournament.
19. A player ordered off for breach of the laws or cited will be dealt with as early as practical by the Judicial Officer.

Match Officials

20. WBRRRA will appoint Referees for the Tournament.
21. Each team is to provide suitable reserve/manager/team personnel to act as an Assistant Referee in pool play games, this person will only be able to rule if the ball or player is deemed to be out of play.
22. Referees will strictly enforce Law 10.2 and 10.3 of the Laws of the Game and in particular Law 10.2 (b) of the Laws of the Game regarding "wilfully to waste time".

Disputes and Interpretation/Breach of Regulation

23. In the event any dispute shall arise as to the meaning or interpretation of these rules or any contingency arising not covered by these rules, a ruling shall be given by the tournament director and that ruling shall be final. This includes any breaches of the rules here within.
24. The tournament director may request the Judicial Officer hears and determines alleged breaches of the regulations that arise during the tournament.

2020 SEVENS TOURNAMENTS

Laws Clarification

LAWS OF THE GAME

Standard International Sevens Laws will apply, including any applicable NZ Rugby Domestic Safety Law Variations.

Please be aware that for the Open Girls grade all scrums will be uncontested

THE FOLLOWING LAW VARIATIONS WILL BE IN PLACE FOR THE TOURNAMENT

Player Returning from the Blood Bin:

Law 3.10 – Temporary Replacement

When a player has a blood injury, which has uncontrolled active bleeding (a blood injury), that player may be temporarily replaced. The injured player must return to play as soon as the bleeding has been controlled and/or covered.

Players Clothing:

Law 4.1 (f) – Mouthguard

The wearing of a mouthguard is compulsory. In the event a player is not wearing a mouthguard the match official may apply the following process.

- A penalty will be awarded
- The player will be asked to leave the field to find their mouth guard (even if the player has the mouth guard in their sock they will be asked to leave the field until the next stoppage.
- The player may return to the field at the next stoppage if a mouth guard is worn
- If a mouth guard is not found, then the team may replace this place after two minutes has expired.

